

## Kongunadu College of Engineering and Technology



**MAGAZINE** 



(Autonomous)

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DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING O B G G B B R & T OF UNFILE OTRAIL

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Art

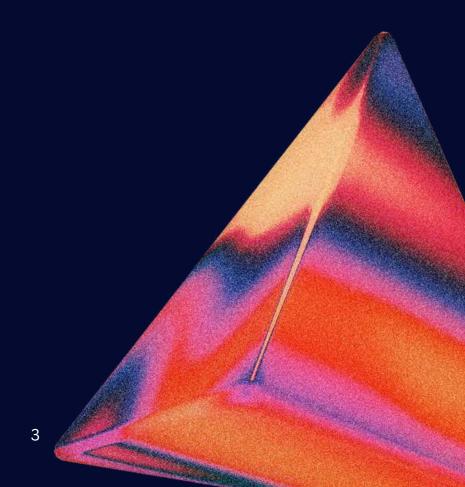
**Sports** 

Photography

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#### **SECTION I**

# TECHNICAL ACHIEVENTS



## Paper Presentation

#### IDEA:

solution can be built using generative AI technology to overcome the lack of appropriate information on artefacts and the limited interactivity of existing chatbots in the museums. A small robot is made which is moveable and contains a display and it follows the visitor. This could give better exposure about artifacts which will improve the visitor's experience. The visitor can engage with the robot in their navigation pathways and it includes the user interactive mode via its display, which also includes a microphone. The robot is connected to internet in wireless manner, and when a visitor asks any inquiries or information about the artefacts, then the input is picked up by the microphone and sent to a server, where the request is received. The server sends the response to the robot with help of trained model, which will be delivered to the visitor.

### СИІТ-СНАТ

The Museum Robot







MK. VINUSHREE & S. KAVINYA HARINI

(CSEIII)

WON FIRST PRIZE WITH ₹2500 AS CASH PRIZE AT KALAIGNARKARUNANIDHI INSTITUTE OF TECHNOLOGY

#### **OVERVIEW:**

ajority of the population seems to prefer visiting shopping malls and parks over museums although it is a home to a wealth of cultural treasures. The complete history behind each artefacts have not provided to the visitors with proper guide. AI has the potential in transforming the exposing way of museums with a personalized experience, increasing visitors happiness and engagement.







Sreejith R S, Sibiraj B, Vishor G and Prithvi V from second year CSE have participated in Paper Presentation and won First prize.





SREEJITH R S ( CSE II - B)







VISHOR G (CSE II-B)

PRITHVI V ( CSE II - B)





andhitha S P P , Kelda A

in

**CSE** 

have

Paper

and Jeyamadheswari B from

Presentation and won Second prize with the cash award of

year

second

**₹**1000.

participated



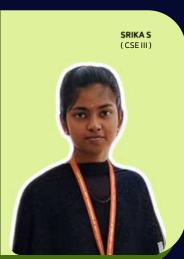
Sachinn P and Dharaneesh K S from second year CSE have participated in Paper Presentation and won First prize with the cash award of ₹3000.



Bhuvaneshwari A, Abenaya S and Amithajaya T from Third year CSE have participated in Paper Presentation and won Second prize with the cash award of ₹1000.

ahalakshmi G and Srika S from Third year CSE have participated in Paper Presentation and won Third prize with the cash award of ₹700.







Hemalatha S, Induja M K and Harini M from Second year CSE have participated in Paper Presentation and won Third prize.

## Hackathon

#### **GUVI HACKATHON**



With an aim to foster technological excellence among the youth of Tamil Nadu, GUVI has collaborated with the Government of Tamil Nadu to launch the Tamil Nadu Coders Premier League

WON SECOND PRIZE WITH ₹20000 AS CASH PRIZE AND PAID INTERNSHIP

Sharavana kumar R G and Pradeepkumar K from Second year CSE - B have participated in GUVI Hackathon conducted by Tamil Nadu government and won **Second** prize with cash award ₹20000 and paid internship.

#### **NAAN MUDHALVAN**

Maha M, a third-year CSE student, has participated in the Great Hackathon of Naan Mudhalvan conducted by Anna University with the Tamil Nadu government, where she showcased her project titled Automated AI Resume Screener. She also got ₹5,000 as a consolation prize.

The Naan Mudhalvan scheme itself is an ambitious initiative by the Tamil Nadu government aimed at enhancing the skills and employability of youth in the state.





A hackathon on a train is quite an experience! A group of passionate individuals, armed with laptops and creativity, gathered on a train to collaborate and innovate. This creative initiative was taken by our college C<sub>2</sub>C department, which conducted a hackathon on a moving train!



WON FIRST PRIZE WITH ₹10000 AS CASH PRIZE

Balaji K and Graceshon J S from Third year CSE have participated in HACK@TRAIN and won **First** prize with **₹10000** cash award.



DHANUSH KUMAR M (CSE III)

### TOPIC: FOOD TOKEN MANAGEMENT

Dhanush Kumar M, from third-year Computer Science and Engineering (CSE) department, recently participated in HACK@TRAIN, a prestigious hackathon event and won cash award of ₹7000.

#### **GENISIS:**



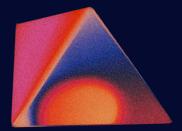


WON **FIRST** PRIZE AT THE CSE DEPARTMENT HACKATHON WITH **₹3000** AS A CASH PRIZE.

#### **OVERVIEW:**

A construction management rental system is a website platform designed to streamline and optimize the rental process for construction equipment and machinery.

## Solo Achievements:



A nandesh P, a second-year Computer Science Engineering (CSE) student, recently showcased his knowledge and quick thinking in the Rapid Quiz competition. His impressive performance earned him the prestigious **Second** Prize in this challenging event.



DEVAPRIYAN P (CSE II - A)

evapriyan P, from second-year majoring in Computer Science Engineering (CSE), recently participated in the Circuit Hero competition, his technical expertise and problem-solving abilities stood out, earning him the **Third** Prize.

Sharavana Kumar R G, a second-year Computer Science and Engineering (CSE) student, participated in the "Tug of Code" competition and emerged as the **First** prize winner.





SREE HARI S (CSE II - B)

ree Hari S, a second-year Computer Science and Engineering (CSE) student, participated in the "Tug of Code" competition and emerged as the **First** prize winner.

Sachinn P, a second-year Computer Science and Engineering (CSE) student, participated in the "Dark Code" competition and got **Second** prize. Along with this notable achievement, he was awarded a cash prize of ₹500.



#### **SECTION III**

# FACULTY ACHIEVENTS

#### INTERNATIONAL CONFERENCE

he 6th International Conference on Entrepreneurship, Innovation, and Export (Multidisciplinary) was organised by Periyar University, Salem, and Saito University, Malaysia, and took place in Malaysia from March 25–27, 2024.

r. J. Yogapriya, Dear (R&D), has participated in this conference that truly ignited the minds of research scholars



#### **ARDORCOMM AWARDS 2024**

As we navigate through the complexities of the 21st century, the need for innovative, forward-thinking education has never been more pressing. Embracing this spirit of change and advancement, ArdorComm Media Group conducted the New Normal Education Leadership Summit & Awards 2024, which took place in

Coimbatore.





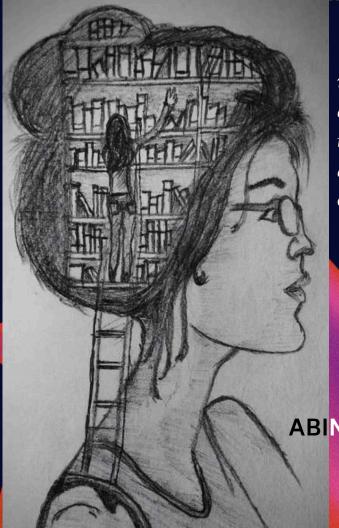
## EXTRA CURRICULARS

## Art:

"To draw, you must close your eyes and sing."

- Pablo Picasso





At's beauty transcends mere aesthetics. It ignites a emotions, sparks the imagination, and connects us to artists, cultures, and even ourselves.

"

Drawn by
ABINAYAS
(CSE III)





**ABARNA K** (CSEIII)

A barna K from Third year has participated in the 100 and 400 metres relay and won 3rd place.

n our CSE department, Ragavi K. G. has participated multiple sports events and made achievements.

Some of them are:

One should focus on education for intellectual growth and academic skills, while at the same time focusing on sports to physical bromote health, resilience, discipline, and social development.

greater the happiness in winning."

• Kho-Kho: **2nd** place • Shot put: **3rd** place

• Kabaddi: **2nd** place

• Throw Ball: 1st place

• Relay(4×100): **1st** place

• Badminton: **2nd** place



#### ASHWIN KANNA V (CSEII - A)



BHARATH K
(CSEII-A)

VISHVA H (CSE III)

Vishva H from
the Third year,
Ashwin kanna V,
and Bharath K from
the Second year
have participated in
a zonal ericket
match and won the
First prize.



BHAARATH R (CSE II - A)



VIMAL SREE RAAJHAN A G (CSE II - B)



Bhaarath R and Vimal Sree Raajhan A G from the Second year have participated in a Volley ball and won the Third prize.



Subha P from the Second year has participated in an Interzone table tennis match and won 3rd prize and 1st place in the Zonal level.

CSE II - B)

Iniya S K, from the Second year, participated in the Batminton competition conducted on Sports Day and won the **First** prize.





Nandhitha S P P, Kanimozhi S, Abinaya S, Kelda A from second year have participated in Throw Ball conducted on sports day and won **Second** prize.

Girinath A M from the second year has participated in the Zonal Level Hammer Throw and won **Second** prize & in the Hand Ball, he got **Third** prize and he also participated in the Shot Put competition on Sports Day and won the **Second** prize.





Keerthana K, from the Second year, participated in the running competition conducted on Sports Day and won the **Second** prize.

Vijaya Pandiyan R from the Second year, participated in the 100 meters running competition conducted on Sports Day and won the **First** prize and in the Long Jump he got the **Second** prize.





Malini S, from the Second year, participated in the Chess competition conducted on Sports Day and won the **Second** prize.

## Solo Achievements:

A shley Jude A, from second-year CSE - A, participated in photography competition and won the third prize. This shows his creativity in photography, showcasing skills that extend beyond the technical realm.





Devapriyan P, a second-year Computer Science and Engineering (CSE) student, participated in a poster presentation competition and won the first prize. This reflects his exceptional blend of creativity and technical knowledge.



Nandhitha S P P, a second-year Computer Science and Engineering (CSE) student, participated in a poster presentation competition and secured the second prize. This highlights her strong ability to visually convey complex ideas and concepts.



## கவிதை:

வெறும் கற்களைச் சிலைகளாய்ச் செதுக்கி சிகரத்தை அடைய வைத்தவர் எங்கள் ஆசிரியர் தாய் - தந்தை கூட சில நேரங்களில் உள்ளை எப்படி வளர்த்தேன் என்பார்கள்... நான் கற்பித்ததால் தான் நீ வளர்ந்தாய் என்று ஒருபோதும் அலட்டிகொள்ளாதவர்கள் எங்கள் - "ஆசிரியர்கள்"



நான் அழுத பொழுது என்னை சிரிக்க வைத்த முகம்! என்றுமே என்னை வெறுக்காத குணம்! தவறுகளை மன்னிக்கும் மனம்! அளவு இல்லாத பாசம்! மற்றவர்கள் காட்டிடாத நேசம் உடையவள் தான் அம்மா...!





## **Blood Donors:**





" கற்றோருக்கு சென்ற இடமெல்லாம் சிறப்பு "

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#### Dr.M.Arivukarasi

A faculty editor, contributing to a magazine offers a great opportunity to spotlight academic achievements, share insights, and inspire the community. Here's a sample outline and content suggestions to consider for a faculty editorial roledy textEnd with a note of gratitude to the contributors and readers, encouraging everyone to keep pushing boundaries and contributing to the magazine





INIYA S K

(CSEII-A)



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